

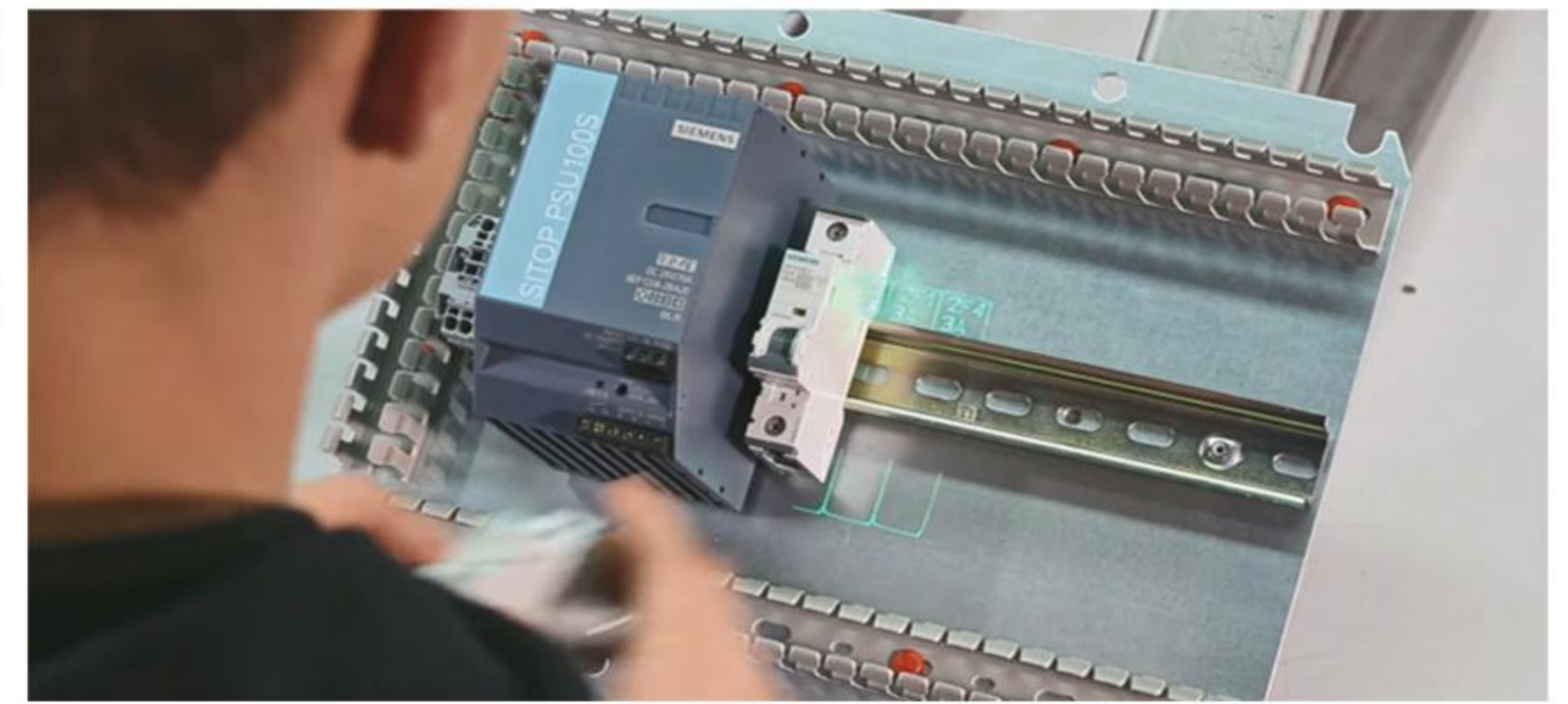
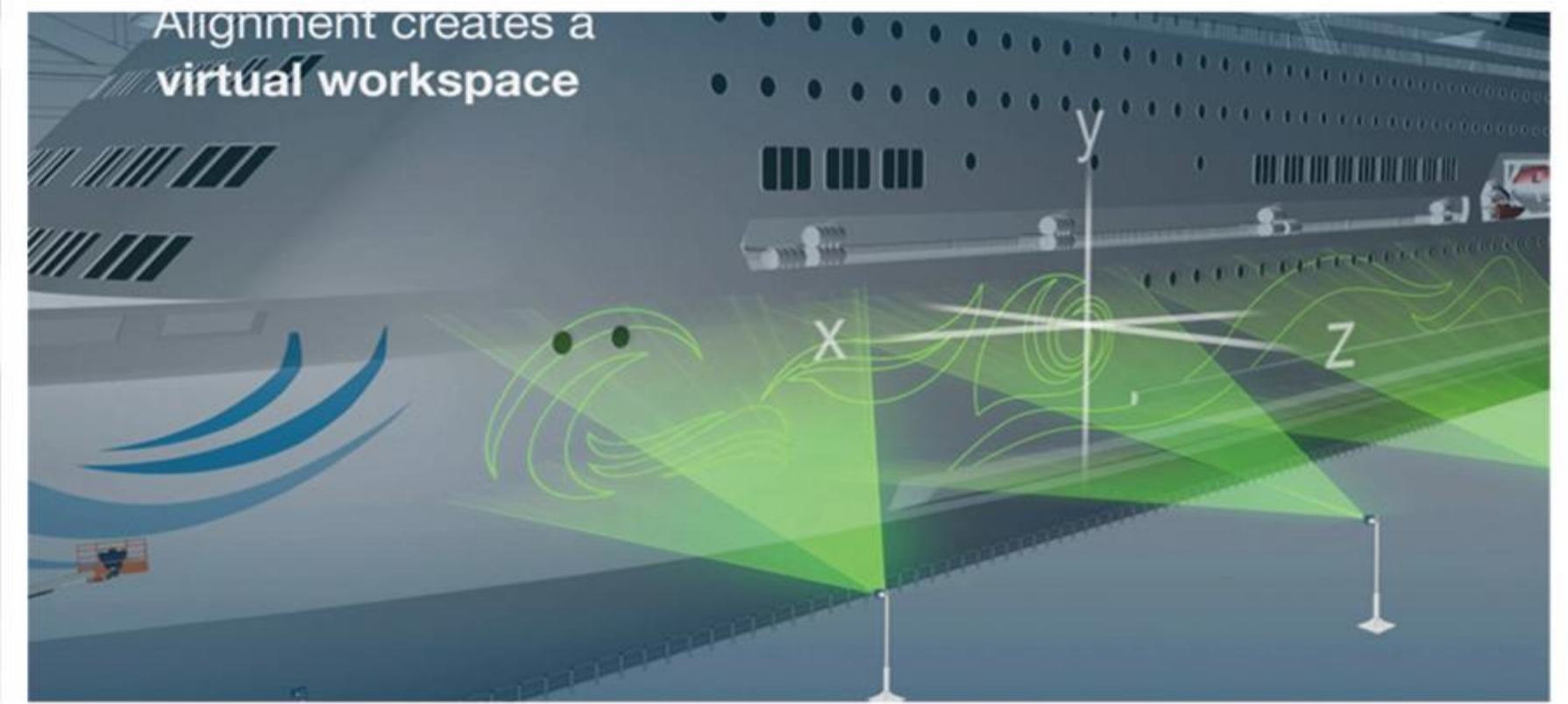
Alpha-Projector

Dynamic 3D Laser Projection Positioning System



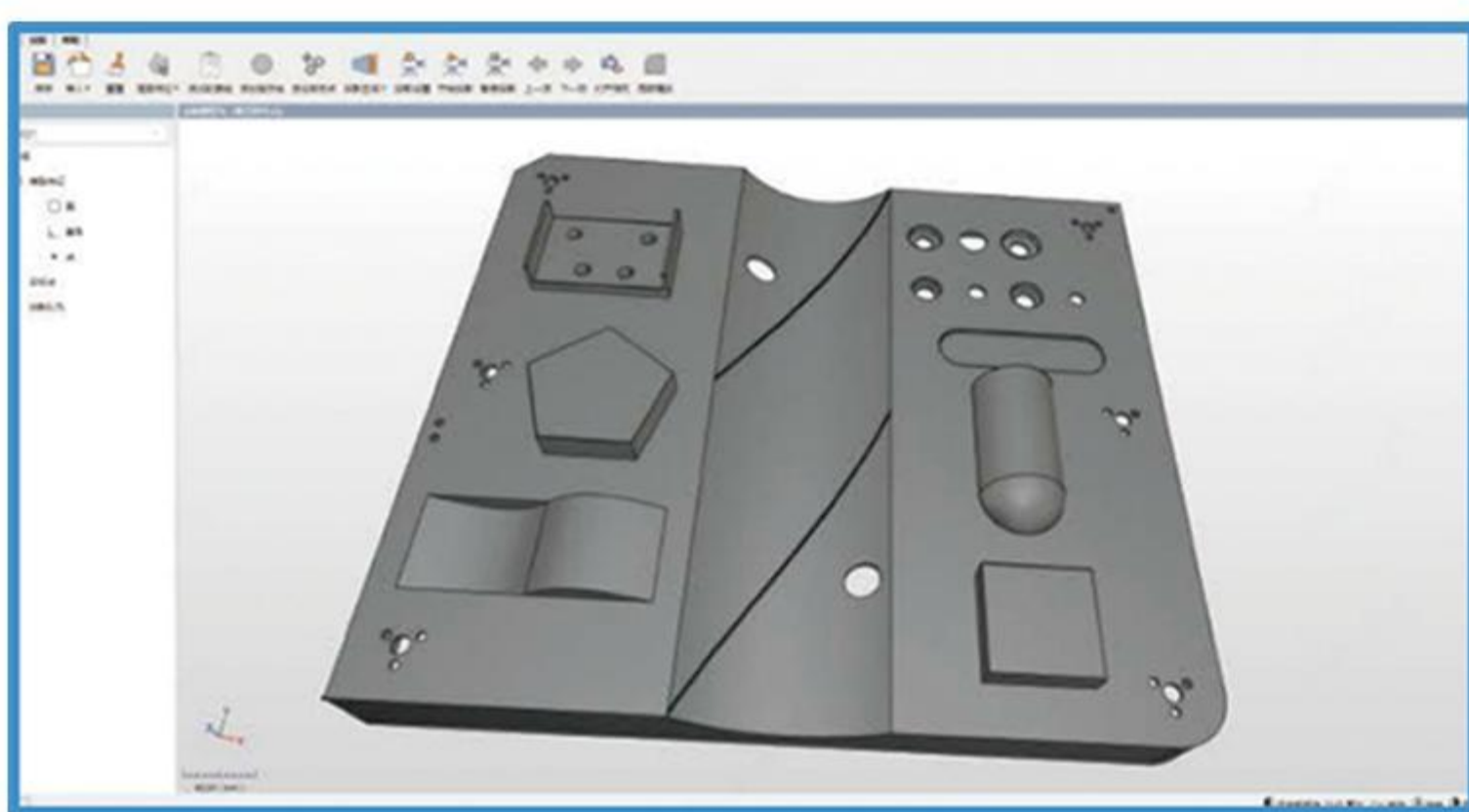
TECHNICAL SPECIFICATIONS

ALPHA-PROJECTOR				
Technical Specifications	ALPHA-TI	ALPHA-TI I	ALPHA-T MAX	ALPHA-T PLUS
Dimensions	L×W×H: 580×185×170mm			
Weight	9.5kg			
Sensor	Binocular Vision System	Binocular Vision System	High-Precision Binocular Vision System	High-Precision Binocular Vision System
Working Distance	1.3–3.5m	1.5–8m (Customizable)	1.5–5.5m	1.5–8m (Customizable)
Projection Accuracy	Up to 0.38 mm	Up to 0.5 mm	Up to 0.25 mm	Up to 0.25 mm
Maximum Projection Angle	45°×45°	60°×60°	60°×60°	60°×60°
Beam Focusing	N/A	Manual Focus	N/A	Auto Focus
Environmental Conditions	-5~40°C, 10-90% Relative Humidity (Non-condensing)			
Laser Class	3R, <5mW (Do not stare into beam; can be customized)			
Laser Wavelength	520nm			
Interface	USB 3.0 or Ethernet			
Voltage	220V			
IP Rating	IP54			
Supported Data Types	IGES, STP, DXF, DWG. Compatible with FiberSIM and CATIA CPD software formats (Format support is customizable)			

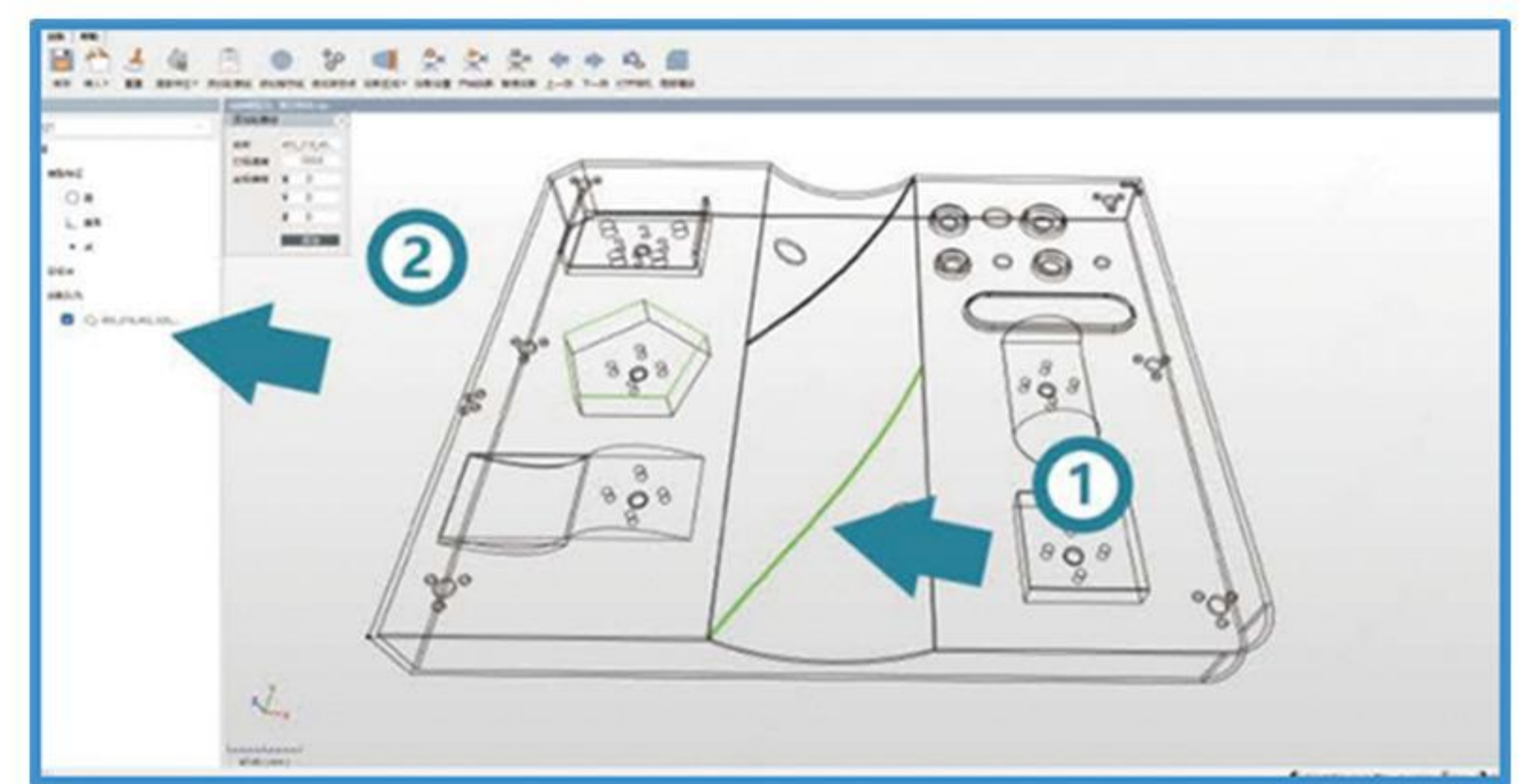


The Alpha-Projector Dynamic 3D Laser Projection and Positioning System utilizes a high-precision binocular machine vision system, achieving a maximum positioning accuracy of up to 0.25 mm. Additionally, the system features dynamic tracking capability, where the binocular vision system tracks the workpiece in real time. When relative movement occurs between the workpiece and the projector, the system continuously tracks and repositions, projecting the laser lines accurately onto the correct positions of the workpiece.

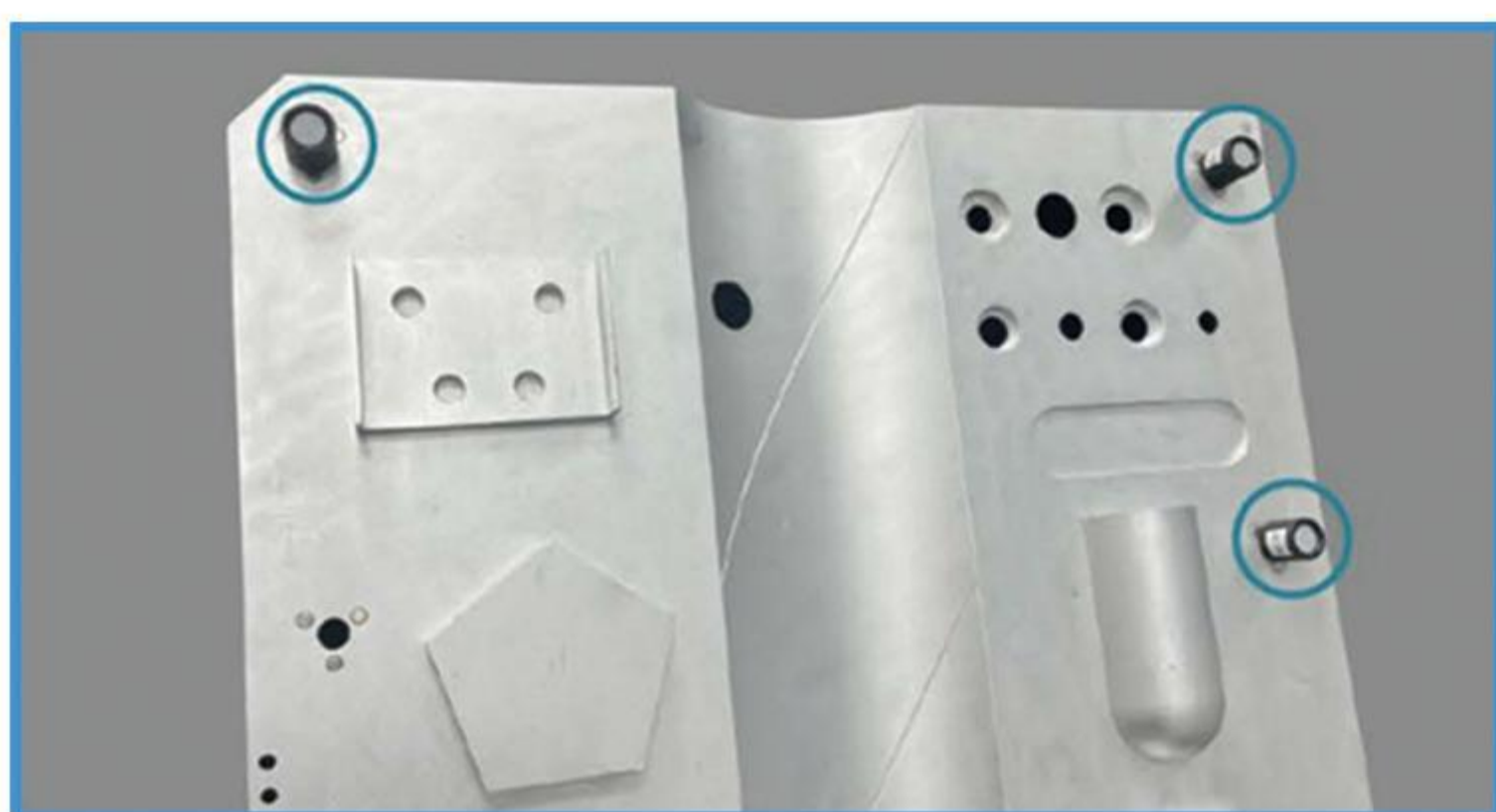
The Alpha-Projector software interface is clean and user-friendly, with an intuitive operation logic. Users can quickly select features or contours from CAD models (2D or 3D CAD) to create projection tasks, assisting in the efficient and highly accurate execution of complex positioning operations.



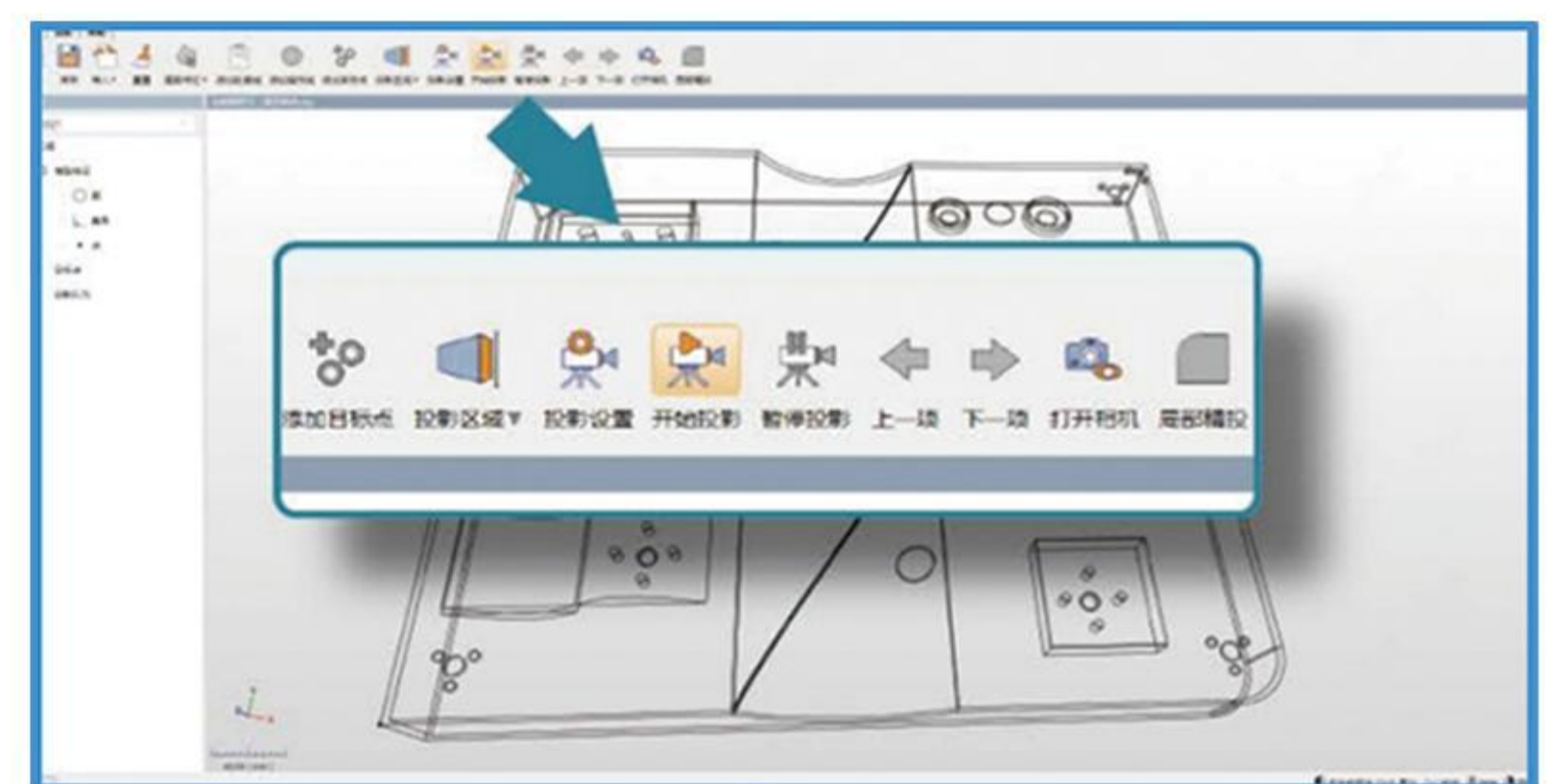
① Import CAD model or contour lines



② Generate a projection task



③ Place target points on the workpiece (Optional)



④ Start projection